

# Bayesian and Frequentist Methods in Bandit Models

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- 1 The multiarmed bandit problem
- 2 Bayesian bandits, frequentist bandits
- 3 Two Bayesian bandit algorithms
  - Bayes-UCB
  - Thompson Sampling
- 4 Bayesian algorithms for pure exploration?
- 5 Conclusion

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# Bandit model

A **multi-armed bandit model** is a set of  $K$  arms where

- Each arm  $a$  is a probability distribution  $\nu_a$  of mean  $\mu_a$
- Drawing arm  $a$  is observing a realization of  $\nu_a$
- Arms are assumed to be independent

In a **bandit game**, at round  $t$ , a forecaster

- chooses arm  $A_t$  to draw based on past observations, according to its **sampling strategy**
- observes 'reward'  $X_t \sim \nu_{A_t}$

# Our bandit problem: regret minimization

$$\mu^* = \max_a \mu_a \quad \text{and} \quad a^* = \operatorname{argmax}_a \mu_a$$

The forecaster wants to **maximize the reward accumulated during learning** or equivalently minimize its **regret**:

$$R_n = n\mu^* - \mathbb{E} \left[ \sum_{t=1}^n X_t \right]$$

He has to find a sampling strategy (or bandit algorithm) that

- realizes a **tradeoff between exploration and exploitation**

Applications (with arms being Bernoulli random variables)

- Finding the best slot machine in a 'casino' (just for the name!)
- Initial motivation: Sequential allocation of medical treatments

# A recent motivation for bandits: Online advertisement

Yahoo!(c) has to choose between  $K$  different advertisements the one to display on its webpage for each user (indexed by  $t \in \mathbb{N}$ ).

- Ad number  $a \rightarrow$  **unknown** probability of click  $p_a$
- **Unknown** best advertisement  $a^* = \operatorname{argmax}_a p_a$
- $X_{t,a} \sim \mathcal{B}(p_a)$ : ( $X_{t,a} = 1$ )=(user  $t$  has clicked on ad  $a$ )

Yahoo!(c):

- chooses ad  $A_t$  to display for user number  $t$
- observes whether the user has clicked or not:  $X_{t,A_t}$
- wants to **maximize the click-through-rate**

$\Rightarrow$  How should Yahoo!(c) choose ad  $A_t$  to display depending on the previous clicks of the  $(t - 1)$  first users?

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# Two probabilistic modellings

$K$  independent arms.  $\mu^* = \mu_{a^*}$  highest expectation of reward.

## Frequentist :

- $\theta_1, \dots, \theta_K$  unknown parameters
- $(Y_{a,t})_t$  is i.i.d. with distribution  $\nu_{\theta_a}$  with mean  $\mu_a$

## Bayesian :

- $\theta_a \stackrel{i.i.d.}{\sim} \pi_a$
- $(Y_{a,t})_t$  is i.i.d. conditionally to  $\theta_a$  with distribution  $\nu_{\theta_a}$

At time  $t$ , arm  $A_t$  is chosen and reward  $X_t = Y_{A_t,t}$  is observed

## Two measures of performance

- Minimize regret

$$R_n(\theta) = \mathbb{E}_{\theta} \left[ \sum_{t=1}^n \mu^* - \mu_{A_t} \right]$$

- Minimize Bayes risk

$$\begin{aligned} \text{Risk}_n &= \mathbb{E} \left[ \sum_{t=1}^n \mu^* - \mu_{A_t} \right] \\ &= \int R_n(\theta) d\pi(\theta) \end{aligned}$$



# Frequentist tools, Bayesian tools

Bandit algorithms based on frequentist tools use:

- MLE for the mean parameter of each arm
- confidence intervals for the parameter of each arm

Bandit algorithms based on Bayesian tools use:

- $\Pi_t = (\pi_1^t, \dots, \pi_K^t)$  the current posterior over  $(\theta_1, \dots, \theta_K)$

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One can **separate tools and objectives**:

Objective	Frequentist algorithms	Bayesian algorithms
Regret	?	?
Bayes risk	?	?

# Bayesian algorithms minimizing Bayes risk

Objective	Frequentist algorithms	Bayesian algorithms
Regret	?	?
Bayes risk	?	?

# MDP formulation of the Bernoulli bandit game

Bernoulli bandits with uniform prior on the means:  $\theta_a = \mu_a$

- $\theta_a \stackrel{i.i.d}{\sim} \mathcal{U}([0, 1]) = \text{Beta}(1, 1)$
- $\pi_a^t = \text{Beta}(S_a(t) + 1, N_a(t) - S_a(t) + 1)$

Matrix  $S_t \in \mathcal{M}_{K,2}$  summarizes the game :

- Line  $a$  gives the parameters of the Beta posterior over arm  $a$ ,  $\pi_a^t$

$$S_{11} = \begin{pmatrix} 1 & 2 \\ 5 & 1 \\ 0 & 2 \end{pmatrix} \leftarrow \begin{matrix} \text{ones} \\ \text{observed} & \text{zero} \\ & \text{observed} \\ & \text{index of} \\ & \text{the arm} \end{matrix}$$

$S_t$  can be seen as a state in a Markov Decision Process, and the optimal policy is (depending on the criterion)

$$\arg \max_{(A_t)} \mathbb{E} \left[ \sum_{t=1}^{\infty} \gamma^{t-1} X_t \right] \quad \text{or} \quad \arg \max_{(A_t)} \mathbb{E} \left[ \sum_{t=1}^n X_t \right]$$

# The Finite-Horizon Gittins algorithm

Gittins ([1979]) shows the optimal policy in the **discounted case** is an **index policy**:

$$A_t = \operatorname{argmax}_a \nu_{Disc}(\pi_t(a)).$$

Similarly, in the finite-horizon case (our setting), the optimal policy has an explicit formulation

$$A_t = \operatorname{argmax}_a \nu_{FH}(\pi_t(a), n - t)$$

The Finite-Horizon Gittins algorithm

- minimizes **minimizes the Bayes risk**  $\text{Risk}_n$
- and display very good performance on frequentist problems !

But...

- FH-Gittins indices are hard to compute
- the algorithm is heavily horizon-dependent

# Frequentist algorithms minimizing regret

Objective	Frequentist algorithms	Bayesian algorithms
Regret	?	?
Bayes risk	?	Finite-Horizon Gittins algorithm

# Asymptotically optimal algorithms in the frequentist setting

$N_a(t)$  the number of draws of arm  $a$  up to time  $t$

$$R_n(\theta) = \sum_{a=1}^K (\mu^* - \mu_a) \mathbb{E}_\theta[N_a(n)]$$

- [Lai and Robbins,1985]: every consistent policy satisfies

$$\mu_a < \mu^* \Rightarrow \liminf_{n \rightarrow \infty} \frac{\mathbb{E}_\theta[N_a(n)]}{\ln n} \geq \frac{1}{\text{KL}(\nu_{\theta_a}, \nu_{\theta^*})}$$

- A bandit algorithm is **asymptotically optimal** if

$$\mu_a < \mu^* \Rightarrow \limsup_{n \rightarrow \infty} \frac{\mathbb{E}_\theta[N_a(n)]}{\ln n} \leq \frac{1}{\text{KL}(\nu_{\theta_a}, \nu_{\theta^*})}$$

# A family of frequentist algorithms

The following heuristic defines a family of **optimistic index policies**:

- For each arm  $a$ , compute a **confidence interval** on the unknown parameter  $\mu_a$ :

$$\mu_a \leq UCB_a(t) \quad w.h.p$$

- Use the *optimism-in-face-of-uncertainty principle*:

'act as if the best possible model was the true model'

The algorithm chooses at time  $t$

$$A_t = \arg \max_a UCB_a(t)$$



# Towards optimal algorithms

Example for Bernoulli rewards:

- UCB [Auer et al. 02] uses Hoeffding bounds:

$$UCB_a(t) = \frac{S_a(t)}{N_a(t)} + \sqrt{\frac{\alpha \log(t)}{2N_a(t)}}$$

and one has:

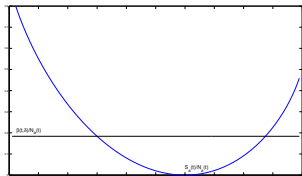
$$\mathbb{E}[N_a(n)] \leq \frac{K_1}{2(\mu_a - \mu^*)^2} \ln n + K_2, \quad \text{with } K_1 > 1.$$

# KL-UCB: and asymptotically optimal frequentist algorithm

Example for Bernoulli rewards:

- KL-UCB [Cappé et al. 2013] uses the index:

$$u_a(t) = \operatorname{argmax}_{x > \frac{S_a(t)}{N_a(t)}} \left\{ K \left( \frac{S_a(t)}{N_a(t)}, x \right) \leq \frac{\ln(t) + c \ln \ln(t)}{N_a(t)} \right\}$$



with  $K(p, q) = \text{KL}(\mathcal{B}(p), \mathcal{B}(q)) = p \log \left( \frac{p}{q} \right) + (1 - p) \log \left( \frac{1 - p}{1 - q} \right)$

and one has

$$\mathbb{E}[N_a(n)] \leq \frac{1}{K(\mu_a, \mu^*)} \ln n + C.$$

# Frequentist algorithms optimal minimizing Bayes risk

Objective	Frequentist algorithms	Bayesian algorithms
Regret	KL-UCB	?
Bayes risk	<b>KL-UCB</b>	Finite-Horizon Gittins algorithm

(at least in an asymptotic sense, see [Lai 1987])

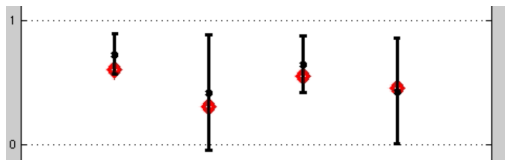
# Bayesian algorithms minimizing regret

Objective	Frequentist algorithms	Bayesian algorithms
Regret	KL-UCB	?
Bayes risk	KL-UCB	Finite-Horizon Gittins algorithm

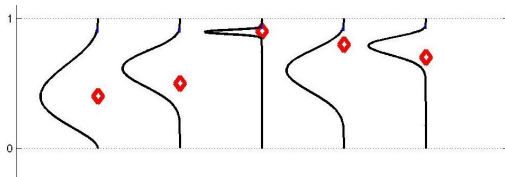
We want to design Bayesian algorithm that are optimal with respect to the frequentist regret

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# UCBs versus Bayesian algorithms



**Figure:** Confidence intervals on the arms means after  $t$  rounds of a bandit game



**Figure:** Posterior over the means of the arms after  $t$  rounds of a bandit game

# UCBs versus Bayesian algorithms

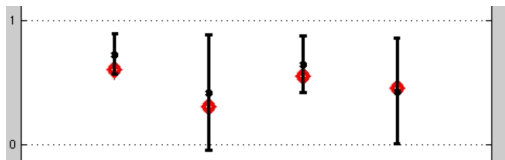


Figure: Confidence intervals on the arms means after  $t$  rounds of a bandit game

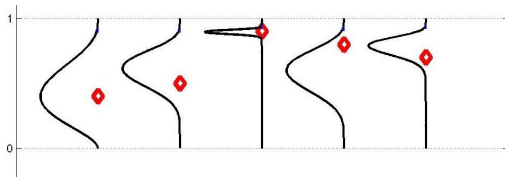


Figure: Posterior over the means of the arms after  $t$  rounds of a bandit game

⇒ How do we exploit the posterior in a Bayesian bandit algorithm?

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# The Bayes-UCB algorithm

Let :

- $\Pi_0 = (\pi_1^0, \dots, \pi_K^0)$  be a prior distribution over  $(\theta_1, \dots, \theta_K)$
- $\Lambda_t = (\lambda_1^t, \dots, \lambda_K^t)$  be the posterior over the means  $(\mu_1, \dots, \mu_K)$  at the end of round  $t$

The **Bayes-UCB algorithm** chooses at time  $t$

$$A_t = \operatorname{argmax}_a Q \left( 1 - \frac{1}{t(\log t)^c}, \lambda_a^{t-1} \right)$$

where  $Q(\alpha, \pi)$  is the quantile of order  $\alpha$  of the distribution  $\pi$ .

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**Bernoulli reward with uniform prior:**  $\theta = \mu$  and  $\Pi_t = \Lambda_t$

$$A_t = \operatorname{argmax}_a Q \left( 1 - \frac{1}{t(\log t)^c}, \operatorname{Beta}(S_a(t) + 1, N_a(t) - S_a(t) + 1) \right)$$

# Theoretical results for the Bernoulli case

- **Bayes-UCB is asymptotically optimal in this case**

**Theorem** [K., Cappé, Garivier 2012]

Let  $\epsilon > 0$ . The Bayes-UCB algorithm using a uniform prior over the arms and with parameter  $c \geq 5$  satisfies

$$\mathbb{E}_{\theta}[N_a(n)] \leq \frac{1 + \epsilon}{\text{KL}(\mathcal{B}(\mu_a), \mathcal{B}(\mu^*))} \log(n) + o_{\epsilon, c}(\log(n)).$$

# Link to a frequentist algorithm

Bayes-UCB index is close to KL-UCB index:  $\tilde{u}_a(t) \leq q_a(t) \leq u_a(t)$   
with:

$$u_a(t) = \operatorname{argmax}_{x > \frac{S_a(t)}{N_a(t)}} \left\{ K \left( \frac{S_a(t)}{N_a(t)}, x \right) \leq \frac{\log(t) + c \log(\log(t))}{N_a(t)} \right\}$$

$$\tilde{u}_a(t) = \operatorname{argmax}_{x > \frac{S_a(t)}{N_a(t)+1}} \left\{ K \left( \frac{S_a(t)}{N_a(t)+1}, x \right) \leq \frac{\log \left( \frac{t}{N_a(t)+2} \right) + c \log(\log(t))}{(N_a(t)+1)} \right\}$$

**Bayes-UCB appears to build automatically confidence intervals based on Kullback-Leibler divergence, that are adapted to the geometry of the problem in this specific case.**

# Where does it come from?

We have a **tight bound on the tail of posterior distributions**  
(Beta distributions)

- First element: link between Beta and Binomial distribution:

$$\mathbb{P}(X_{a,b} \geq x) = \mathbb{P}(S_{a+b-1, 1-x} \geq b)$$

- Second element: Sanov inequality: for  $k > nx$ ,

$$\frac{e^{-nd(\frac{k}{n}, x)}}{n+1} \leq \mathbb{P}(S_{n,x} \geq k) \leq e^{-nd(\frac{k}{n}, x)}$$

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# Thompson Sampling

- A randomized Bayesian algorithm:

$$\forall a \in \{1..K\}, \theta_a(t) \sim \lambda_a^t$$
$$A_t = \operatorname{argmax}_a \mu(\theta_a(t))$$

- (Recent) interest for this algorithm:
  - a very old algorithm  
[Thompson 1933]
  - partial analysis proposed  
[Granmo 2010][May, Korda, Lee, Leslie 2012]
  - extensive numerical study beyond the Bernoulli case  
[Chapelle, Li 2011]
  - first logarithmic upper bound on the regret  
[Agrawal, Goyal 2012]

# An optimal regret bound for Bernoulli bandits

Assume the first arm is the unique optimal and  $\Delta_a = \mu_1 - \mu_a$ .

- Known result : [Agrawal,Goyal 2012]

$$\mathbb{E}[R_n] \leq C \left( \sum_{a=2}^K \frac{1}{\Delta_a} \right) \ln(n) + o_\mu(\ln(n))$$



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- Our improvement : [K.,Korda,Munos 2012]

**Theorem**  $\forall \epsilon > 0$ ,

$$\mathbb{E}[R_n] \leq (1 + \epsilon) \left( \sum_{a=2}^K \frac{\Delta_a}{\text{KL}(\mathcal{B}(\mu_a), \mathcal{B}(\mu^*))} \right) \ln(n) + o_{\mu, \epsilon}(\ln(n))$$

# Two key elements in the proof

- Introduce a quantile to replace the sample:

$$q_a(t) := Q\left(1 - \frac{1}{t \ln(n)}, \pi_a^t\right) \text{ such that } \sum_{t=1}^n \mathbb{P}(\theta_a(t) > q_a(t)) \leq 2$$

and use what we know about quantiles (cf. Bayes-UCB)

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and use what we know about quantiles (cf. Bayes-UCB)

- Prove separately that the optimal arm has to be drawn a lot

### Proposition

There exists constants  $b = b(\mu) \in (0, 1)$  and  $C_b < \infty$  such that

$$\sum_{t=1}^{\infty} \mathbb{P}\left(N_1(t) \leq t^b\right) \leq C_b.$$

# Thompson Sampling in Exponential Family bandits

- Arm  $a$  has distribution  $\nu_{\theta_a}$  with density

$$f(x|\theta_a) = A(x) \exp(T(x)\theta_a - F(\theta_a)).$$

- The **Jeffreys' prior** on arm  $a$  is

$$\pi_J(\theta) \propto \sqrt{|F''(\theta)|}.$$

- Practical implementation of TS with Jeffreys' prior

Name	Distribution	Prior on $\lambda$	Posterior on $\lambda$
$\mathcal{B}(\lambda)$	$\lambda^x (1 - \lambda)^{1-x} \delta_{0,1}$	$\mathcal{B}(\frac{1}{2}, \frac{1}{2})$	$\mathcal{B}(\frac{1}{2} + s, \frac{1}{2} + n - s)$
$\mathcal{N}(\lambda, \sigma^2)$	$\frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{(x-\lambda)^2}{2\sigma^2}}$	$\propto 1$	$\mathcal{N}(\frac{s}{n}, \frac{\sigma^2}{n})$
$\Gamma(k, \lambda)$	$\frac{\lambda^k}{\Gamma(k)} x^{k-1} e^{-\lambda x} \mathbf{1}_{[0, +\infty[}$	$\propto \frac{1}{\lambda}$	$\Gamma(kn, s)$
$\text{Pareto}(x_m, \lambda)$	$\frac{\lambda x_m^\lambda}{x^{\lambda+1}} \mathbf{1}_{[x_m, +\infty[}$	$\propto \frac{1}{\lambda}$	$\Gamma(n + 1, s - n \log x_m)$

Posterior after  $n$  observations  $y_1, \dots, y_n$ , with  $s = \sum_{s=1}^n T(y_s)$ .

# Thompson Sampling in Exponential Family bandits

**Theorem** [Korda,K.,Munos 13]

If the rewards distributions belong to a 1-dimensional canonical exponential family, Thompson sampling with Jeffreys' prior  $\pi_J$  satisfies

$$\lim_{n \rightarrow \infty} \frac{\mathbb{E}[N_a(n)]}{\ln n} = \frac{1}{\text{KL}(\nu_{\theta_a}, \nu_{\theta_{a^*}})}.$$

# Thompson Sampling in Exponential Family bandits

## An idea of the proof

$\theta_a(t)$  be a sample of the posterior  $\pi_a(t)$  on  $\theta_a$ . TS samples at round  $t$

$A_t = \arg \max_a \theta_a(t)$ .

$$E_{a,t} = \left( \left| \frac{1}{N_a(t)} \sum_{s=1}^{N_a(t)} T(Y_{a,s}) - F'(\theta_a) \right| \leq \delta_a \right), \quad E_{a,t}^\theta = (\mu(\theta_a(t)) \leq \mu_a + \Delta_a)$$

$$\begin{aligned} \mathbb{E}[N_a(n)] &= \sum_{t=1}^n \mathbb{P}(A_t = a, E_{a,t}, E_{a,t}^\theta) + \sum_{t=1}^n \mathbb{P}(A_t = a, E_{a,t}, (E_{a,t}^\theta)^c) \\ &\quad + \sum_{t=1}^n \mathbb{P}(A_t = a, E_{a,t}^c) \end{aligned}$$

# Thompson Sampling in Exponential Family bandits

## Two key ingredients

### Theorem (posterior concentration)

There exists two constants  $C_{1,a}, C_{2,a}$  such that

$$\mathbb{P}((E_{a,t}^\theta)^c | \mathcal{F}_t) \mathbb{1}_{E_{a,t}} \leq C_{1,a} N_{a,t} e^{-N_{a,t}(1-\delta_a C_{2,a}) \text{KL}(\nu_{\theta_a}, \nu_{\mu^{-1}(\mu_a + \Delta_a)})}$$

### Proposition (number of draws of the optimal arm)

For every  $b \in ]0, 1[$ , there exists  $C_b < \infty$  such that

$$\sum_{t=1}^{\infty} \mathbb{P}(N_1(t) \leq t^b) \leq C_b.$$

# Understanding the deviation result

- Recall the result

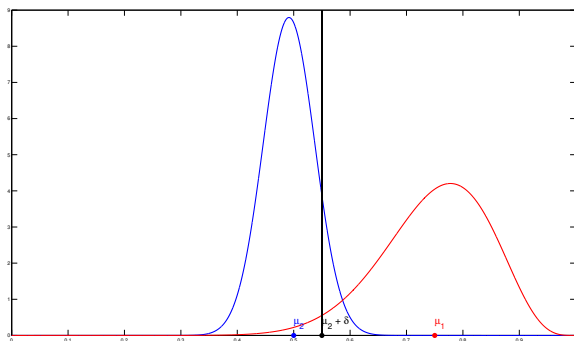
For every  $b \in ]0, 1[$  there exists a constant  $C_b < \infty$  such that

$$\sum_{t=1}^{\infty} \mathbb{P} \left( N_1(t) \leq t^b \right) \leq C_b.$$

- Where does it come from?

$\{N_1(t) \leq t^b\} = \{\text{there exists a time range of length at least } t^{1-b} - 1$   
with no draw of arm 1}





Assume that :

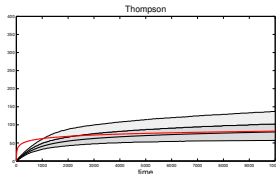
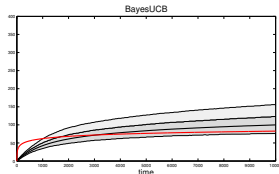
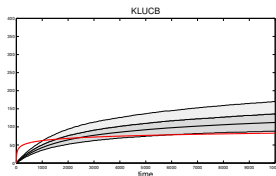
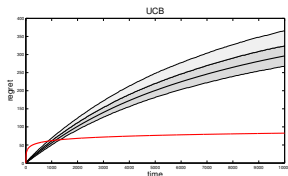
- on  $\mathcal{I}_j = [\tau_j, \tau_j + \lceil t^{1-b} - 1 \rceil]$  there is no draw of arm 1
- there exists  $\mathcal{J}_j \subset \mathcal{I}_j$  such that  $\forall s \in \mathcal{J}_j, \forall a \neq 1, \mu(\theta_a(s)) \leq \mu_2 + \delta$

Then :

- $\forall s \in \mathcal{J}_j, \mu(\theta_1(s)) \leq \mu_2 + \delta$

⇒ This only happens with small probability

# Why using Bayesian algorithm in the frequentist setting?



Regret as a function of time in a ten arms Bernoulli bandit problem with low rewards, horizon  $n = 20000$ , average over  $N = 50000$  trials.

# Why using Bayesian algorithm in the frequentist setting?

In the Bernoulli case, for each arm,

- KL-UCB requires to **solve an optimization problem**:

$$u_a(t) = \operatorname{argmax}_{x > \frac{S_a(t)}{N_a(t)}} \left\{ K \left( \frac{S_a(t)}{N_a(t)}, x \right) \leq \frac{\ln(t) + c \ln \ln(t)}{N_a(t)} \right\}$$

- Bayes-UCB requires to compute **one quantile** of a Beta distribution
- Thompson Sampling requires to compute **one sample** of a Beta distribution

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Other advantages of Bayesian algorithms:

- they easily generalize to more complex models...
- ...even when the posterior is not directly computable (using MCMC)
- the prior can incorporate correlation between arms

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# One bandit model, two bandit problems

Recall a **bandit model** is simply a set of  $K$  unknown distributions. Assume

$$\underbrace{\mu_1 \geq \dots \geq \mu_m}_{\mathcal{S}_m^*} > \mu_{m+1} \geq \dots \geq \mu_K.$$

- We have seen so far one **bandit problem**: regret minimization
- We introduce here another bandit problem: **pure-exploration**:

The forecaster has to **find the set of  $m$  best arms**, using as few observations of the arms as possible, but *without suffering a loss when drawing a bad arm*.

The forecaster:

- draws the arms according to an *exploration strategy*
- stops at time  $\tau$  (*stopping strategy*) and recommends a set  $S$  of  $m$  arms

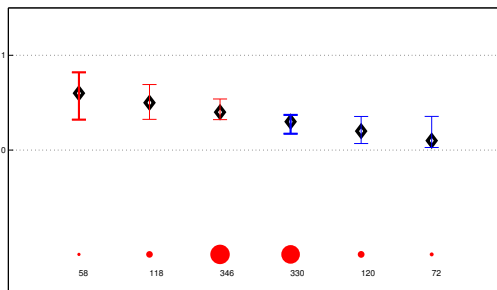
His goal:

$$\mathbb{P}(S = \mathcal{S}_m^*) \geq 1 - \delta \quad \text{and} \quad \mathbb{E}[\tau] \text{ as small as possible}$$

# KL-UCB: an algorithm for finding the $m$ best arms

At round  $t$ , the KL-LUCB algorithm ([K., Kalyanakrishnan, 13])

- draws two well-chosen arms:  $u_t$  and  $l_t$
- stops when CI for arms in  $\hat{\mathcal{S}}_m(t)$  and  $(\hat{\mathcal{S}}_m)^c(t)$  are separated
- recommends the set  $\hat{\mathcal{S}}_m(\tau)$  of  $m$  empirical best arms



$K=6, m=3$ . Set  $\hat{\mathcal{S}}_m(t)$ , arm  $l_t$  in bold Set  $(\hat{\mathcal{S}}_m(t))^c$ , arm  $u_t$  in bold

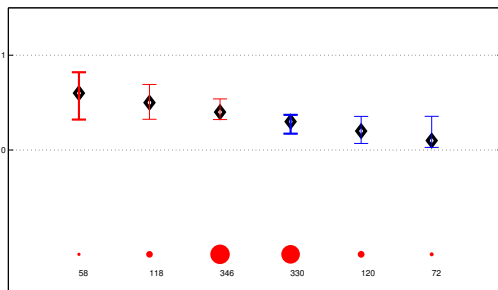
# Bayesian algorithms for finding the $m$ best?

KL-LUCB uses KL-confidence intervals:

$$L_a(t) = \min \{q \leq \hat{p}_a(t) : N_a(t)K(\hat{p}_a(t), q) \leq \beta(t, \delta)\},$$

$$U_a(t) = \max \{q \geq \hat{p}_a(t) : N_a(t)K(\hat{p}_a(t), q) \leq \beta(t, \delta)\}.$$

We use  $\beta(t, \delta) = \log\left(\frac{k_1 K t^\alpha}{\delta}\right)$  to make sure  $\mathbb{P}(S = \mathcal{S}_m^*) \geq 1 - \delta$ .





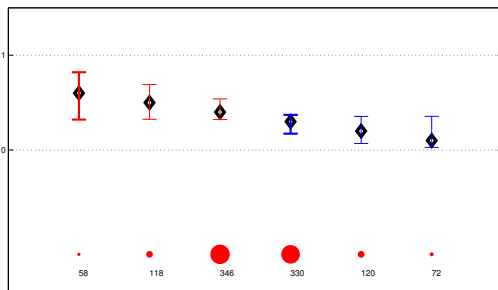
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⇒ How to propose a Bayesian algorithm that adapts to  $\delta$ ?

- 1 The multiarmed bandit problem
- 2 Bayesian bandits, frequentist bandits
- 3 Two Bayesian bandit algorithms
  - Bayes-UCB
  - Thompson Sampling
- 4 Bayesian algorithms for pure exploration?
- 5 Conclusion

# Conclusion for regret minimization

Objective	Frequentist algorithms	Bayesian algorithms
Regret	KL-UCB	Bayes-UCB Thompson Sampling
Bayes risk	KL-UCB	Gittins algorithm for finite horizon

## Work in progress

Objective	Frequentist algorithms	Bayesian algorithms
Regret	KL-UCB	Bayes-UCB
Bayes risk	KL-UCB	Thompson Sampling
		Gittins algorithm for finite horizon

?

# Conclusion

## Regret minimization: Go Bayesian!

- Bayes-UCB show striking similarities with KL-UCB
- Thompson Sampling is an easy-to-implement alternative to the optimistic approach
- both algorithms are asymptotically optimal towards frequentist regret (and more efficient in practise) in the Bernoulli case
- Thompson Sampling with Jeffreys' prior is asymptotically optimal when rewards belong to a one-dimensional exponential family, which matches the guarantees of the KL-UCB algorithm

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Natural open question:

- Can Bayesian tools be used to build efficient algorithms for the pure-exploration objective?

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